

Vanessa Garcia

Interactive Design + Development

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EXPERIENCE

Trade Me

Web Developer

Auckland, NZ

www.trademe.co.nz

December '18–Current

- Built existing and new products in Angular, aiding in the migration to our new platform
- Collaborated with teams across the business to create new, innovative products and integrating them within various parts of the site
- Enacted role of Scrum Master to a team of 5 developers to streamline our process and better meet our deadlines
- Maintained codebase and created new products in our “Classic” platform written in C#

DocuSign

Senior Front-End Developer

San Francisco, CA

www.docusign.com

October '17–September '18

- Worked within Drupal CMS to create new custom content and updates for company website
- Created new reusable components within the CMS to aid in a more modular based system
- Organized and documented new modules to be used across multiple teams, creating better communication and a standardized workflow

Freelance-based Projects

Freelance Web Developer

November '14– October '17

Notable projects include:

- **Facebook / EVB:** Building and integrating custom CSS animations for the Facebook Elections page targeting millennial voters using statistical data
- **Campbell's Soup / Bolthouse Farms:** Responsive, custom built Wordpress themes for new products using the Bolthouse API for custom product location maps
- **Transamerica:** Redesign of the Transamerica website, including re-categorization of content with design deliverables built in Sketch for component-based, responsive development

SapientNitro

Associate Interactive Developer L2

Santa Monica, CA

www.sapientnitro.com

November '12–November '14

- **Sony:** Managing development teams & building responsive modules using Jade & RequireJS for Sony's new global site. www.sony.co.uk
- **Intel:** Updating part of the Intel website with CSS animations, Brightcove video player custom integration & supporting click/touch devices like the Intel Ultrabook™
- **Activision:** Conceptualizing ideas & developing the Call of Duty®: Ghosts website in Adobe® CQ as well as its supporting components like building the NantWorks ID phone app www.callofduty.com/ghosts

SKILLS

Development

Angular
JavaScript ES6
HTML5
CSS3
SASS/LESS
PHP/MySQL

Content Management

Drupal 7
WordPress
Thoughtworks
Adobe® CQ5
Magento

Automation Tools

Grunt
Gulp
NPM

Design

Adobe Creative Suite
Sketch
Identity Branding
User Experience

Additional Skills

Agile/JIRA
Project Management
Google Analytics
Motion Graphics
Video Editing
Audio Editing

EDUCATION

Bachelor of Science, Web Design & Interactive Media